

# VIC-20

## The Friendly Computer

No accessories required!  
Plugs directly into your VIC-20

CARTRIDGE

The sky is falling, the sky is falling! This delightful game is part of Commodore's Children's Fun Series, designed for pre-school and elementary age children. Develops manual skills. Works with GAME PADDLES.



GAME PADDLES REQUIRED!

VIC-1911

 **commodore**  
COMPUTER



THE SKY  
IS FALLING

1981 Commodore International S.p.A. is a registered  
part of the documents accompanying the product and they  
are not to be copied, translated or reproduced in any form or  
by any means without the written permission of Commodore  
International Business Machines.

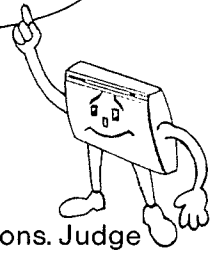
COMODORE BUSINESS MACHINES S.p.A.

Corso Venezia, 10  
20121 Milano, Italia

Commodore  
COMPUTER

# VIC-20 COMPUTER GAMES ON CARTRIDGE

Compare our real computer games to ordinary video games!



Commodore VIC 20 computer games on cartridge are just like real arcade games— not imitations. Judge the resolution, graphics, sound effects and play action for yourself. The difference between a real computer game and just a video game is easy to see. Here are a few reasons why VIC 20 computer games are best:

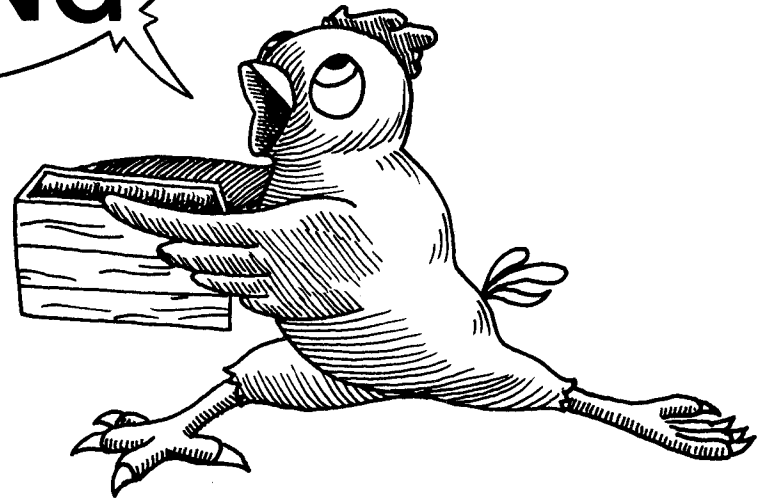
- **SCREEN POSITION:** When the display first appears on the screen, you can adjust the horizontal *position* of the picture by pressing the CRSR control key. This unique feature allows for variances between different television sets.
- **KEYBOARD/JOYSTICK:** Most VIC computer games work both from the keyboard *and* with a joystick. Most standard joysticks plug directly into the VIC 20 game port connection. (A few of our more sophisticated games/simulations use the keyboard—only as a “control console.”)
- **SILENT DEMONSTRATION:** If you don't play a game within several seconds after turning it on, the game gives you a silent demonstration of itself to show you how the game is played! Also, the opening display on most games shows you which keys or joystick positions affect which actions.
- **HIGH SCORE CHALLENGE:** Another unique feature is the “HIGH SCORE” line which shows you the highest total so far. The VIC 20 “remembers” the highest score recorded . . . just like an arcade game . . . until you turn the VIC off. A few games (like RAT RACE) have preset high scores which give you targets to shoot for.

## GETTING STARTED

1. Turn on your television set.
2. Turn your VIC 20 off (you will greatly increase the “life” of your game cartridges if you turn the VIC off before inserting or changing cartridges).
3. Insert the game cartridge.
4. Turn the VIC 20 on.
5. Adjust the picture on your screen by typing the CRSR key.
6. Type the appropriate START KEY. VIC games may be started by pressing one of the following keys: f1, P or RETURN.
7. Play the game using either the joystick or keyboard controls explained on the reverse side of this sheet.
8. Turn the computer off before inserting another cartridge.

 **commodore**  
COMPUTER

# THE SKY IS FALLING



## TO START:

Type the YELLOW f1 key. Then Type the YELLOW f1 key for 1 player. Or Type the YELLOW f3 key for 2 players.

GAME PADDLES are required to play this game.

### OBJECTIVE/RULES:

Help Chicken Little catch all the pieces of the sky in your baskets. How many balloons can you catch before you run out of baskets?

### SCORING:

Catching big balloons in any of 3 baskets scores 20 points each.  
Catching medium sized balloons in 2 baskets scores 30 points each.  
Catching small balloons in single basket scores 40 points each.  
If you miss 3 balloons the game ends.  
If you reach 10,000 points you get 1 extra chance.

### GAME CONTROLS:

**PADDLE** — Push paddle button to start balloons moving.  
Catch balloons with back and forth movement.

 **commodore**

**VIC-1911**

***THE SKY IS FALLING***

Support